

## Integrated Digital Networks

### 1. Handover types in 3G networks.

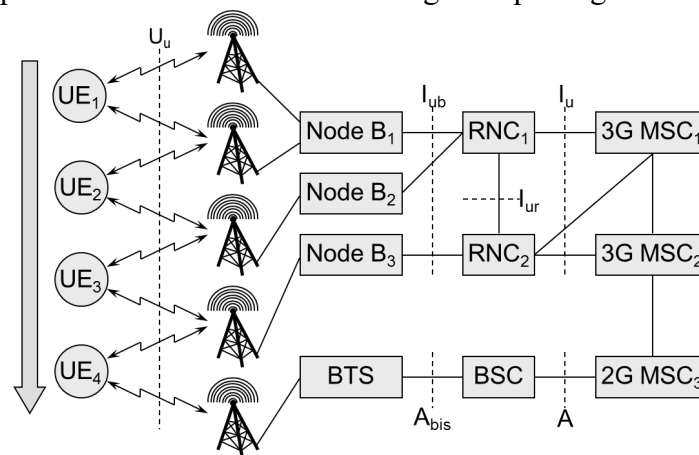
[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/6\\_Mobile%20networks17\\_10.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/6_Mobile%20networks17_10.pdf), 46, 50, 51

#### Handover

- Transfer of a link between 2 neighboring cells/antennas
- UMTS main handover classes:
  - Hard handover
    - Similar to GSM handover
    - Includes
      - Inter-frequency handover (change carrier frequency)
      - Inter-system handover (between UMTS and other systems)
  - Soft handover (new in UMTS)
    - Only available with FDD
    - Uses macrodiversity
      - fundamental characteristic of CDMA systems
      - mobile equipment communicates with up to 3 antennas simultaneously

#### Handover types in 3G

- Intra-nod B, intra-RNC (softer handover)
  - UE<sub>1</sub> moves between 2 different antennas of the same Node B (Node B<sub>1</sub>)
  - Node B<sub>1</sub> combines and splits the data streams
- Inter-nod B, intra-RNC (soft handover)
  - UE<sub>2</sub> moves from Node B<sub>1</sub> to Node B<sub>2</sub>
  - RNC<sub>1</sub> supports the soft handover combining and splitting the data streams



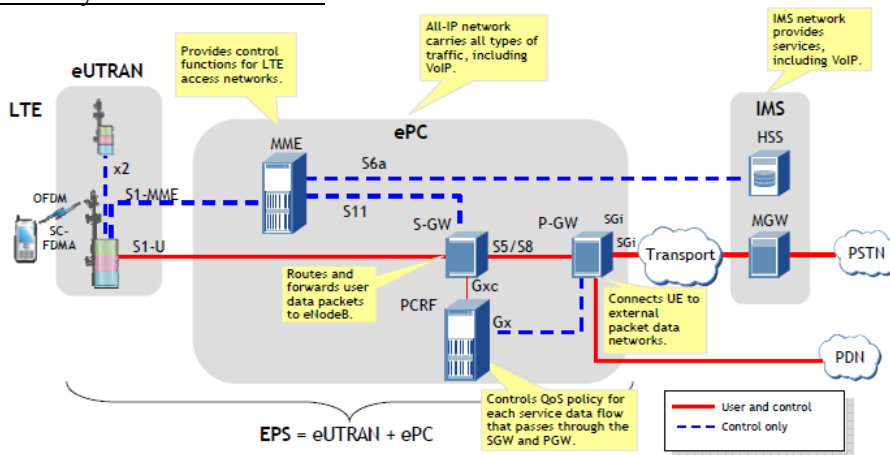
- Inter-RNC
  - UE<sub>3</sub> moves from Node B<sub>2</sub> toward Node B<sub>3</sub> => 2 possible situations
    - Internal (soft) inter-RNC handover, with RNC<sub>1</sub> acting as SRNC and RNC<sub>2</sub> acting as DRNC

- External (hard) inter-RNC handover with relocation of the I<sub>u</sub> interface
- Inter-MSC
  - MSC<sub>2</sub> takes over the connection and realizes a hard handover
- Inter-system (hard handover)
  - UE<sub>4</sub> moves from the 3G network to a 2G network
  - Important for areas with no 3G coverage

**2. LTE architecture – enumerate the functional blocks and briefly explain their main functions for 3 of them.**

[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 10-12, 16-19

LTE – System Architecture

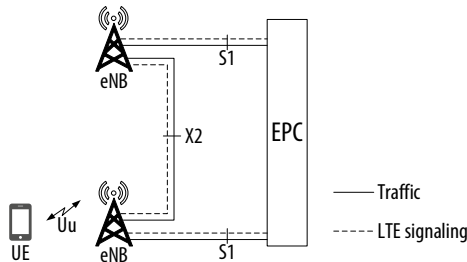


IMS - IP Multimedia Subsystem - delivers voice and other multimedia services over IP in mobile networks

EPS – Evolved Packet System

E-UTRAN

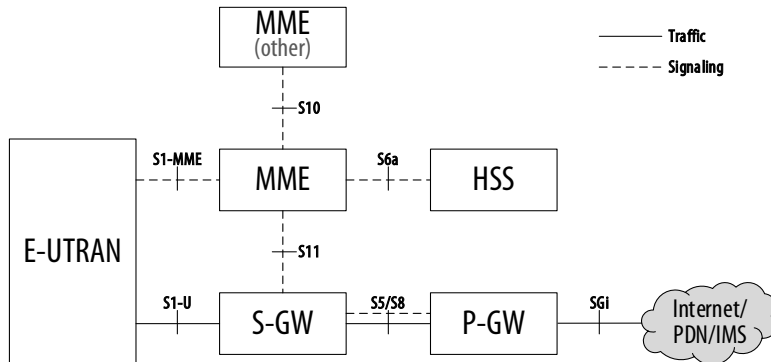
- Handles radio communications between mobile terminals and EPC



- Evolved Node B (eNB) – the only component of E-UTRAN
  - Base station which controls mobiles in one or more cells
  - Uses analog and digital signal processing functions to
    - send radio transmissions to all mobile on DL
    - receive radio transmissions from all mobiles on UL

- Controls low-level operation of all mobiles using signaling messages (e.g. handover commands)
- Interfaces
  - S1 to EPC
  - X2 to nearby eNBs (optional)
- used for signaling and packet forwarding during handover
- A mobile communicates with only one eNB at a time – **servicing eNB**

## EPC



- **HSS – Home Subscriber Server**
  - central database with information about all network operator’s subscribers
- **P-GW – PDN (Packet Data Network) GateWay**
  - exchanges data with one or more external devices or PDNs
    - servers of the network operator
    - internet
    - IMS (IP Multimedia Subsystem)
  - P-GWs which provide connection to PDNs to a mobile terminal do not change during the lifetime of the connections
    - when the mobile switches on, it is assigned to a default P-GW at to have always on connectivity to a default PDN (e.g.internet)
    - later, the mobile can be assigned to one or more additional P-GWs for connectivity to other PDNs (e.g. IMS, corporate network)
  - several P-GWs in a typical network
- **S-GW – Serving GateWay**
  - router forwarding data between enBs and P-GWs
  - a S-GW serves the mobiles in a given geographical area
  - a connected mobile is assigned to a single S-GW
    - the S-GW may change during the connection if the mobile moves to the coverage area of another S-GW (handover/cell reselection)
  - S-GW service area – geographical area covered by 1 or more S-GWs
    - mobiles moving within a S-GW service area don’t need to change the S-GW
  - Several S-GWs in a typical network
- **MME – Mobility Management Entity**
  - controls high level operation of mobiles through signaling messages
    - security
    - management of data streams (not on the radio interface)

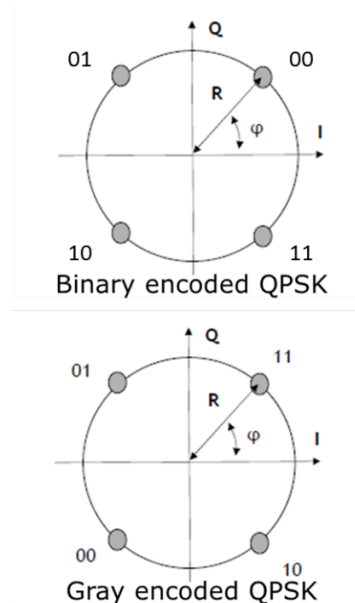
- a MME serves the mobiles in a given geographical area
- a connected mobile is assigned to a single MME (serving MME)
  - the MME may change during the connection if the mobile moves to the coverage area of another MME (handover/cell reselection)
- MME pool area – geographical area served by 1 or more MME
  - mobiles moving within an MME pool area don't need to change serving MME
- Several MMEs in a typical network

### 3. Digital modulation techniques used in LTE – list, characteristics and comparison.

[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 22, 26

#### Digital modulations in LTE

- QPSK
  - Robust, less efficient
- QAM
  - High efficiency, less robust
- Gray encoding
  - neighboring symbols in constellation
  - only 1 bit different
  - limits the number of bit errors



#### LTE modulation summary

| Modulation  | No. of symbols | Bits/symbol | Bit rate/Baud rate | Robustness | No. of amplitudes | No. of phases |
|-------------|----------------|-------------|--------------------|------------|-------------------|---------------|
| QPSK (4QAM) | 4              | 2           | 2/1                | +          | 1                 | 4             |
| 16QAM       | 16             | 4           | 4/1                | +/-        | 3                 | 12            |
| 64QAM       | 64             | 6           | 6/1                | -          | 9                 | 52            |

#### 4. OFDMA – principle of sub-carrier orthogonality, application in LTE.

[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 30, 35, 38

##### LTE multiple access

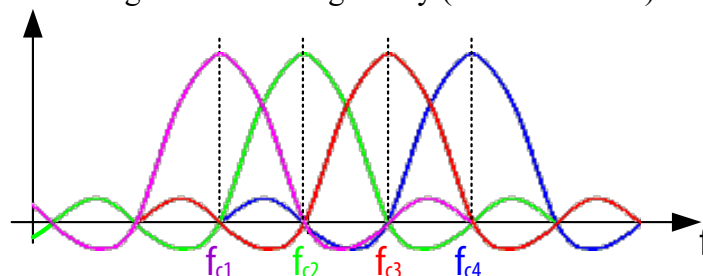
- OFDMA (Orthogonal Frequency Division Multiple Access)
  - Multiple equally spaced orthogonal subcarriers
  - Data stream is split in multiple sub-streams
    - Each sub-stream modulates a subcarrier using 64QAM, 16 QAM or QPSK
  - used on DL
- SC-FDMA (Single Carrier Frequency Division Multiple Access)
  - Uses only a reduced number of sub-carriers (contiguous group)
  - lower PAPR (Peak to Average Power Ratio) compared to OFDMA
  - used on UL
  - Unappropriate for DL
    - eNB uses all available sub-carriers
    - eNB transmits to multiple UEs at the same time

##### OFDMA

- Data stream is split into multiple sub-streams
- Frequency bandwidth divided into multiple sub-bands (sub-carriers)
- Each data sub-stream modulates (QPSK, 16QAM or 64QAM) a sub-carrier
- Sub-carrier orthogonality
  - the signal sent on a carrier does not interfere with signals sent on other carriers
  - achieved by proper choice of sub-carrier spacing
    - $\Delta f = 1/T$  (T – OFDMA symbol period)
    - in LTE, T = 66.7  $\mu$ s  $\Rightarrow \Delta f = 15$  kHz

##### Orthogonal carriers

- OFDM spectrum example:
  - 4 carriers spaced by  $\Delta f = 1/T$  (= 15 kHz for LTE)
  - at each carrier frequency (e.g.  $f_{c2}$ )
    - there is a maximum of the spectrum of the signal transmitted on that carrier ( $f_{c2}$ )
    - all spectra of signals transmitted on other subcarriers ( $f_{c1}$ ,  $f_{c3}$  and  $f_{c4}$ ) are crossing 0  $\Rightarrow \Rightarrow$  orthogonality (no interference)

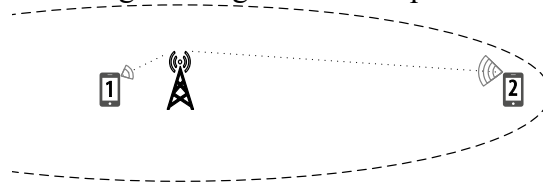


## 5. LTE uplink power control.

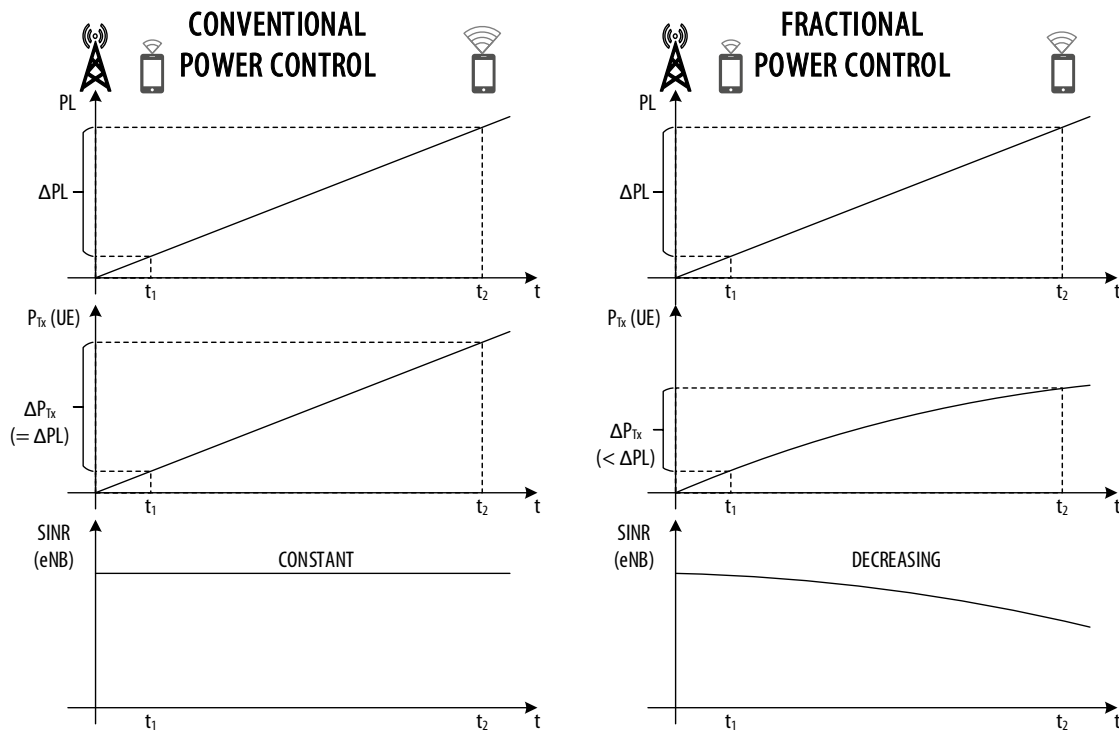
[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 105-110

### Need for power control

- Wireless channel conditions vary
  - UE position in the cell
  - time
- The transmitted signal is adjusted to compensate for the varying conditions
  - Power control
  - Rate control – MCS (Modulation and Coding Scheme)
- Power control
  - Transmit power is varied → constant data rate
- Rate control
  - Data rate is varied → constant transmit power
- On DL eNB transmits with maximum power on all PRBs
- On UL UE follows a power control strategy to adjust transmit power
  - reduce power consumption
  - reduce inter-cell interference
- UEs situated near the center of the cell use lower transmit power
- UEs situated near the cell edge use higher transmit power



### UL power control



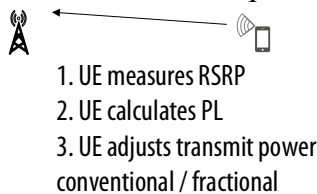
- Conventional power control
  - Target: fully compensate the PL (Path Loss)
  - Amount of increase in UE transmit power = amount of increase in path loss
  - Advantage: maintains constant SINR at eNB side
  - Disadvantage: increased inter-cell interference
- Fractional power control
  - Target: partially compensate the path loss
  - Amount of increase in UE transmit power < amount of increase in path loss
  - Advantages:
    - reduced intercell interference
    - increased average cell throughput
  - Disadvantage: worse SINR from UEs near cell edge => lower data rates
- Open loop power control
  - UE calculates the DL path loss

$PL = \text{Reference eNB transmit power} - \text{measured RSRP}$

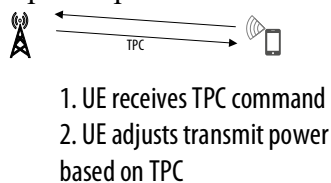
  - UE uses conventional or fractional power control attempting to compensate the PL

$P_{Tx} = \min(\text{Desired eNB Power} + \alpha PL; P_{max})$

  - $\alpha$  – fractional power control factor;  $0 < \alpha \leq 1$
  - $P_{max}$  – UE maximum transmit power (typically 23 dBm)
  - UE receives no feedback from eNB for power control



- Closed loop power control
  - Allows dynamic UE transmit power adjustment based on TPC commands issued by eNB
  - TPC (Transmit Power Control) commands have up to 2 bits (1 QPSK symbol)
    - Absolute values
    - Accumulated values
    - Transmitted
      - inside UL scheduling grant
      - on a separate power control channel



6. Calculate the frequency bandwidth required for a LTE-advanced cell to achieve a data rate of 450 Mb/s on DL with the spectral efficiency of 15 bits/s/Hz. Find a solution to obtain the necessary bandwidth using standard LTE frequency bands.

[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 5, 31, 32

Hints:

Use the rule of three to find the amount of necessary bandwidth

15 bits/s .....1 Hz  
 450Mbits/s .....B Hz  
 B=....

The standard LTE channel bandwidths are 1.4, 3, 5, 10 and 20 MHz.

If the value of B is lower or equal to 20 MHz, then it is possible to use 1 frequency band with the smaller standard bandwidth equal or higher than B.

If B exceeds 20MHz, then carrier aggregation must be used (obtain the desired bandwidth by combining up to 5 frequency bands having standard bandwidths). Examples of carrier aggregation to obtain 40 MHz:

- 2 bands of 20 MHz or
- 1 band of 20 MHz and 2 bands of 10 MHz.

7. Calculate the maximum theoretical DL data rate for a LTE cell with a bandwidth of 10 MHz, using 2 antennas.

[https://intranet.etc.upt.ro/~DIG\\_INT\\_NET/course/7\\_LTE\\_20.pdf](https://intranet.etc.upt.ro/~DIG_INT_NET/course/7_LTE_20.pdf), 60, 75

Hints:

- $D = (\text{no. of antennas}) \times (\text{no. of symbols/s}) \times (\text{no. of bits/symbol})$
- Max. theoretical data rate
  - All REs are taken into account => **168 [RE/PRB]**
  - 10 MHz => 50 PRBs/ms =>  $50[\text{PRB}] \times 168[\text{RE/PRB}] = 8400 [\text{RE/ms}]$
  - Each RE carries 1 symbol =>  **$8.4 \times 10^6$  [symbols/s]**
  - The modulation is 64QAM (**6 bits/symbol**) for all symbols (in order to transmit as many bits/symbol as possible)
  - $D_t = 2[\text{antennas}] \times 8.4 \times 10^6 [\text{symbols/s}] \times 6[\text{bits/symbol}] = \mathbf{100.8 \text{ Mb/s}}$